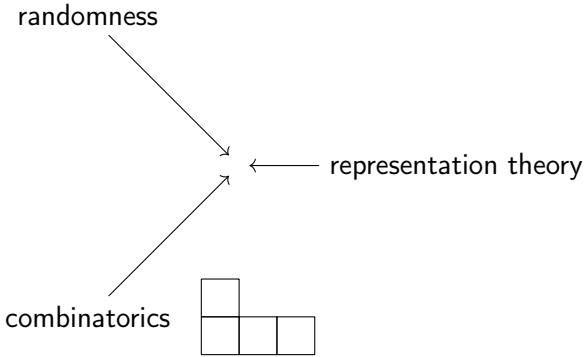


museum of visual ART Asymptotic Representation Theory

guided tour with Piotr Śniady

transparencies, references, homework available on
<http://psniady.impan.pl/fpsac>

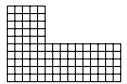
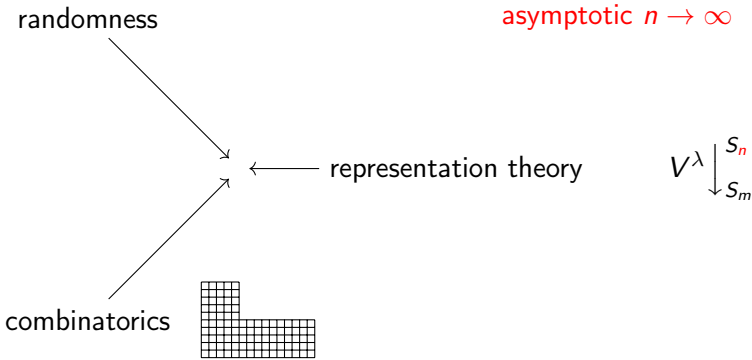
one-slide summary



$$V^\lambda \begin{matrix} \downarrow S_n \\ \downarrow S_m \end{matrix}$$

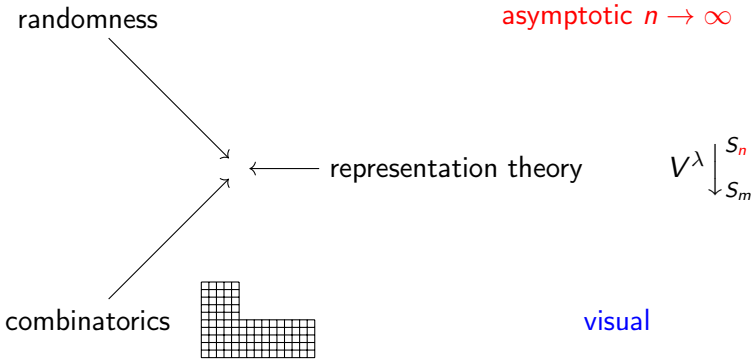
visual viewpoint on algebraic combinatorics creates nice questions

one-slide summary



visual viewpoint on algebraic combinatorics creates nice questions

one-slide summary



visual viewpoint on algebraic combinatorics creates nice questions

plan for today

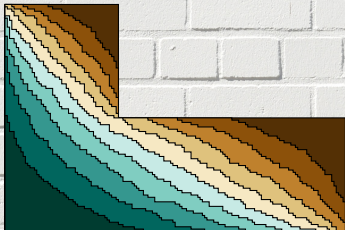


exhibit A

what can you say
about random Young diagrams?

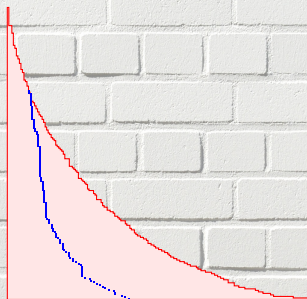
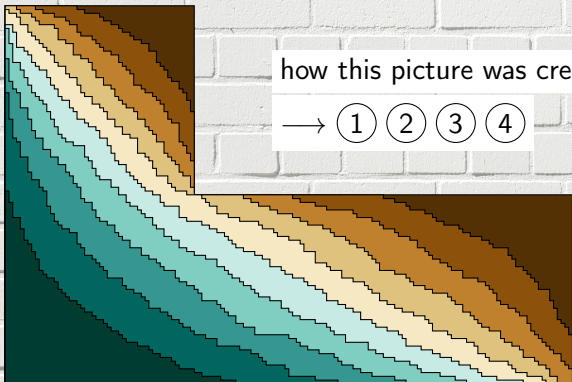


exhibit B

what can you say
about RSK
applied to random input?

exhibit A



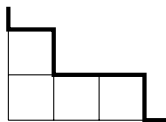
how this picture was created?

- ① ② ③ ④

what can we say

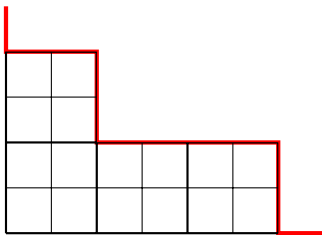
about random Young diagrams and random Young tableaux?

① scaling



ξ

start with a Young diagram ξ ...



$\lambda = s\xi$

... and scale it by a factor $s \in \{1, 2, \dots\}$

if $s > 0$ is a real number, $s\xi$ is a *generalized Young diagram*

$\Lambda = \frac{1}{\sqrt{|\lambda|}} \lambda$ is called *asymptotic shape of λ*

② select randomly a standard tableau with shape λ

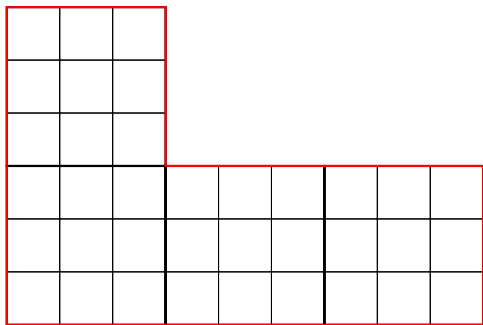


diagram λ

② select randomly a standard tableau with shape λ

20	23	31						
9	15	30						
8	14	28						
6	7	12	17	22	26	29	33	36
3	4	11	13	18	21	25	32	35
1	2	5	10	16	19	24	27	34

tableau T

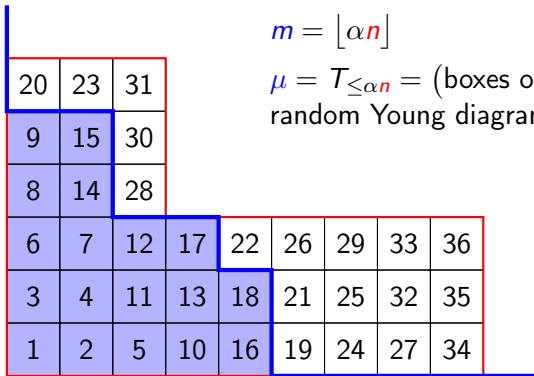
③ draw the level curves

fix a real number $0 \leq \alpha \leq 1$

$$n = |\lambda|$$

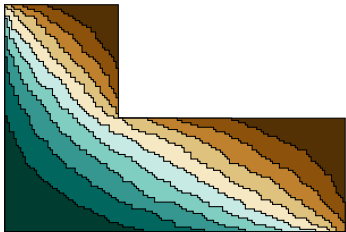
$$m = \lfloor \alpha n \rfloor$$

$\mu = T_{\leq \alpha n} =$ (boxes of T which are $\leq \alpha n$) is a random Young diagram with m boxes



level curve $\alpha = \frac{1}{2}$

④ this is a layer tinting of a random standard tableau of fixed shape λ



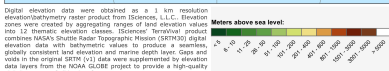
hint: $\lambda = s\xi$

for best viewing experience
scale the picture by $\frac{1}{s}$

then $s \rightarrow \infty$

Population, Landscape and Climate Estimates, v3:
Elevation Zones, South America

National Aggregates of Geospatial Data Collection



Center for Geospatial Earth Science
© 2018 The Trustees of Columbia University in the City of New York. Center for International Earth Science Information Network (CIES) / Columbia University, 2012 National Aggregates of Geospatial Data Collection - Population, Landscape and Climate Estimates, Version 3 (PLACE III). Palisades, NY: NASA Socioeconomic Data and Applications Center (SEDAC). <http://hdl.handle.net/10025/dk00014601>

Publication Date:
March 2012

reducible representation \longrightarrow random Young diagram μ

let W be a reducible representation of the symmetric group S_m ;
 its decomposition into irreducibles is given by

$$W = \bigoplus_{\mu \vdash m} m_\mu V^\mu$$

$m_\mu \in \{0, 1, \dots\}$ is the multiplicity of V^μ in W

we declare the probability of sampling the Young diagram μ to be equal to

$$\mathbb{P}_W(\mu) = \frac{m_\mu \dim V^\mu}{\dim W}$$

“random irreducible component of W ”

our concrete example

$$W = V^\lambda \downarrow_{S_m}^{S_n}$$

framework

cycles

$$\begin{aligned}
 [k] &= (1, \dots, k) && \in S_m && \text{for } m \geq k, \\
 [k, \ell] &= (1, \dots, k)(k+1, \dots, k+\ell) && \in S_m && \text{for } m \geq k + \ell
 \end{aligned}$$

characters

$$\chi_W(\pi) = \frac{\text{Tr } \rho_W(\pi)}{\text{Tr } \rho_W(\text{id})} \quad \text{for } \pi \in S_m$$

asymptotic setting

somebody gives us some interesting sequence W_1, W_2, \dots

W_m is a (reducible or irreducible) representation of S_m ,

$\chi_m = \chi_{W_m}$ is its character

$\lambda^{(m)}$ is a random Young diagram with m boxes,
 the random irreducible component of W_m

limit shape \longleftrightarrow characters

the following two conditions are equivalent
 (if you add sufficiently many technical assumptions):

the asymptotic shape $\frac{1}{\sqrt{m}}\lambda^{(m)}$ converges to some limit shape Λ

the character χ_m has a specific asymptotic behavior
 which depends on the limit shape Λ

→ Philippe Biane 1998, 2001

limit shape → characters

start with a Young diagram ξ

$$\lambda^{(n)} := s\xi \quad \text{if } n \text{ is of the form } n = s^2|\xi|,$$

$$\text{in this way } \frac{1}{\sqrt{n}}\lambda^{(n)} = \frac{1}{\sqrt{|\xi|}}\xi = \Lambda,$$

$$W_n = V^{\lambda^{(n)}}$$

Theorem (Philippe Biane 1998)

for each $k \in \{1, 2, \dots\}$ the limit

$$R_{k+1}(\Lambda) := \lim_{n \rightarrow \infty} \chi_n([k]) n^{\frac{k-1}{2}}$$

exists and is a nice function of the limit shape Λ

R_2, R_3, \dots are called **free cumulants of Λ**

characters → limit shape

- assume that for each $k \in \{1, 2, \dots\}$ the limit exists

$$R_{k+1} := \lim_{m \rightarrow \infty} \chi_m([k]) m^{\frac{k-1}{2}}$$

- assume that

$$\chi_m([k, l]) \approx \chi_m([k]) \chi_m([l]) \quad \text{for } m \rightarrow \infty;$$

let a random Young diagram $\mu^{(m)}$
 be a random irreducible component of W_m

Theorem (Philippe Biane 2001)

$$\frac{1}{\sqrt{m}} \mu^{(m)} \xrightarrow[m \rightarrow \infty]{\text{in probability}} \text{generalized Young diagram}$$

with free cumulants R_2, R_3, \dots

exhibit A
ooooo

repr. \rightarrow random diagrams
o

shape \leftrightarrow character
oooo●ooooo

exhibit B
o

RSK
oooo

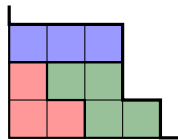
bumping routes
oooooo

S_{∞}
ooooo

the end
oo

exhibit A: why the limit curves exist?

why shape of $\lambda \rightarrow$ character of V^λ ?



classic tools:

Murnaghan–Nakayama rule

$$\pi = [3, 4, 3]$$

$$\text{Tr } \rho^\lambda(\pi) = (-1)^0 \cdot (-1)^1 \cdot (-1)^1 + \dots$$

lesson: old combinatorics is not useful today

can algebraic combinatorics

provide new exact formulas for characters

which are useful for asymptotic questions?

dual viewpoint on characters

for a Young diagram λ with n boxes
 and $k \in \{1, 2, \dots\}$ we define

$$\text{Ch}_k(\lambda) = \begin{cases} \underbrace{n \cdot (n-1) \cdots (n-k+1)}_{k \text{ factors}} \chi_\lambda([k]) & \text{if } n \geq k, \\ 0 & \text{if } n < k, \end{cases}$$

→ Ivanov, Kerov 1999

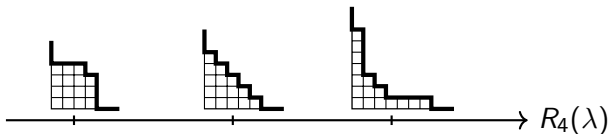
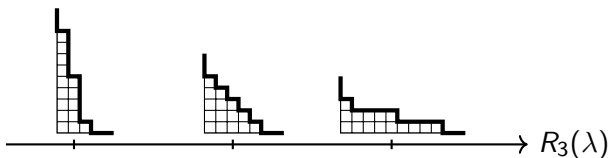
for each integer $k \geq 1$ and each Young diagram λ

$$\{1, 2, \dots\} \ni s \mapsto \text{Ch}_k(s\lambda)$$

is a polynomial of degree $k + 1$

free cumulants \longleftrightarrow shape

$$R_{k+1}(\lambda) = [s^{k+1}] \text{Ch}_k(s\lambda) = \lim_{s \rightarrow \infty} \frac{1}{s^{k+1}} \text{Ch}_k(s\lambda)$$



“asymptotic shape=free cumulants”

Kerov positivity conjecture

Biane's results are based on

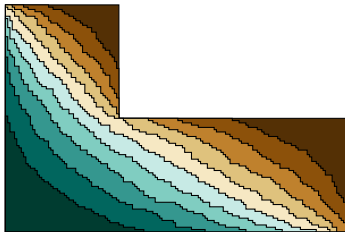
$$\text{Ch}_k \approx R_{k+1}$$

character	shape
$\widehat{\text{Ch}_2}$	$\widehat{R_3}$
$\text{Ch}_2 =$	$R_3,$
$\text{Ch}_3 =$	$R_4 + R_2,$
$\text{Ch}_4 =$	$R_5 + 5R_3,$
$\text{Ch}_5 =$	$R_6 + 15R_4 + 5R_2^2 + 8R_2,$
$\text{Ch}_6 =$	$R_7 + 35R_5 + 35R_3R_2 + 84R_3$

why positivity?

→ Stanley–Féray character formula

exhibit A: moral lessons



- Biane's machinery has many more applications!
 homework \rightarrow <http://psniady.impan.pl/fpsac>
- some classical tools of algebraic combinatorics are not convenient for asymptotic questions,
- asymptotic viewpoint may create new ("dual") tools in algebraic combinatorics,
- without asymptotic motivations you would not look for new character formulas,

outlook: Lassalle's conjecture

characters of the symmetric groups $Ch_n =$
 dual viewpoint on **Schur polynomials**

Jack characters $Ch_k^{(\gamma)} =$ dual viewpoint on **Jack polynomials**
 (toy example of **Macdonald polynomials**)

$$Ch_1^{(\gamma)} = R_2,$$

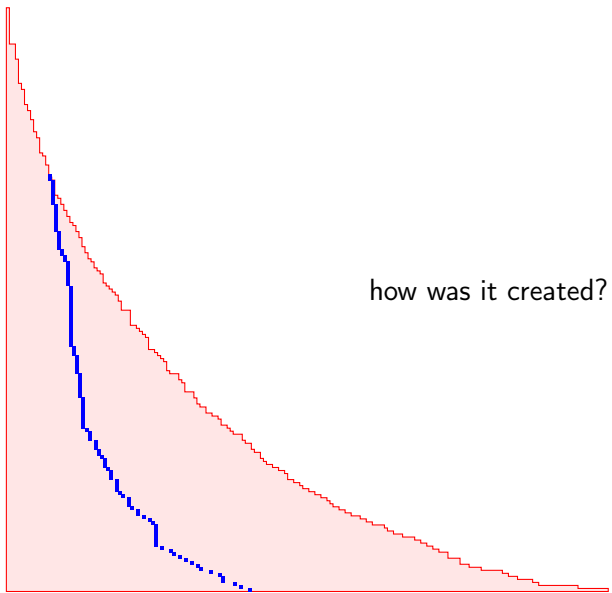
$$Ch_2^{(\gamma)} = R_3 + \gamma R_2,$$

$$Ch_3^{(\gamma)} = R_4 + 3\gamma R_3 + (1 + 2\gamma^2)R_2,$$

$$Ch_4^{(\gamma)} = R_5 + 6\gamma R_4 + \gamma R_2^2 + (5 + 11\gamma^2)R_3 + (7\gamma + 6\gamma^3)R_2,$$

why positivity?

exhibit B



how was it created? → RSK

Robinson–Schensted–Knuth algorithm is a bijection...

input:

- word $\mathbf{w} = (w_1, \dots, w_n)$

output:

- semistandard tableau P ,
- standard tableau Q ,

tableaux P and Q have
the same shape with n boxes

example:

$w = (23, 53, 74, 16, 99, 70, 82, 37, 41)$

74	99		
23	53	70	
16	37	41	82

insertion tableau $P(w)$

8	9		
4	6	7	
1	2	3	5

recording tableau $Q(w)$

Robinson-Schensted-Knuth algorithm — induction step

74	99		
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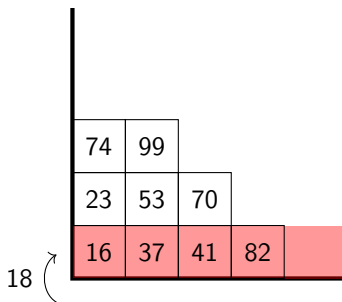
insertion tableau $P(w)$

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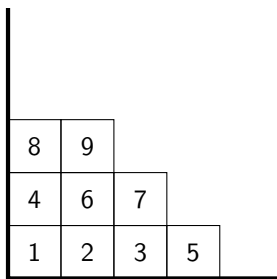
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Robinson-Schensted-Knuth algorithm — induction step



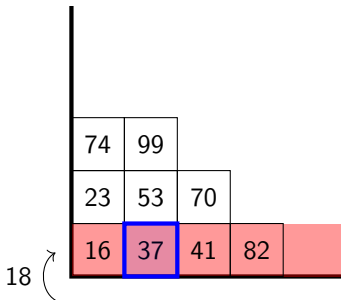
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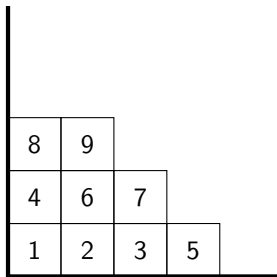
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Robinson-Schensted-Knuth algorithm — induction step



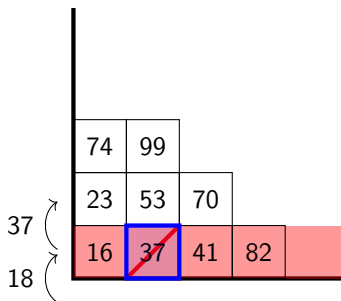
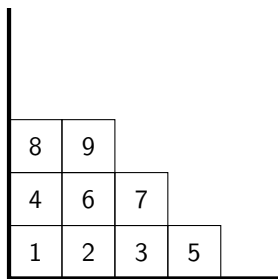
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recording tableau $Q(w)$

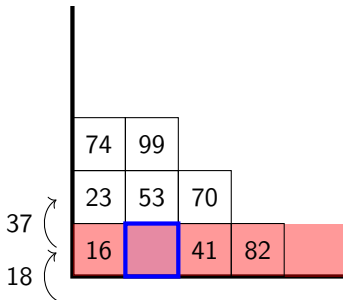
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Robinson-Schensted-Knuth algorithm — induction step

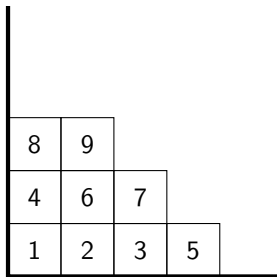
insertion tableau $P(w)$ recording tableau $Q(w)$

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Robinson-Schensted-Knuth algorithm — induction step



insertion tableau $P(w)$



recording tableau $Q(w)$

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Robinson-Schensted-Knuth algorithm — induction step

37 ↷

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Robinson-Schensted-Knuth algorithm — induction step

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74	99		
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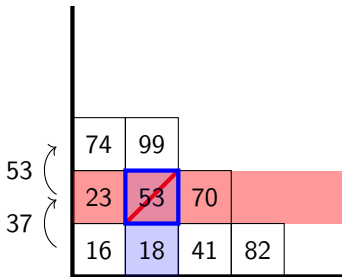
insertion tableau $P(w)$

8	9		
4	6	7	
1	2	3	5

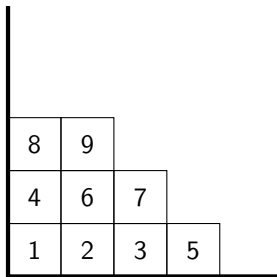
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Robinson-Schensted-Knuth algorithm — induction step



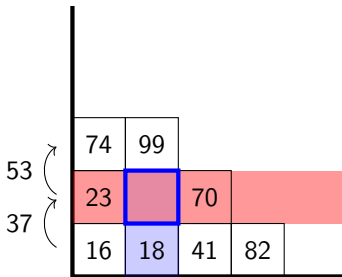
insertion tableau $P(w)$



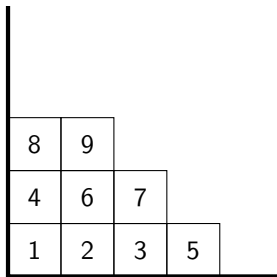
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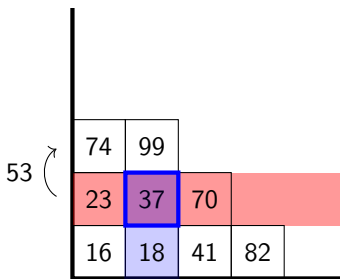
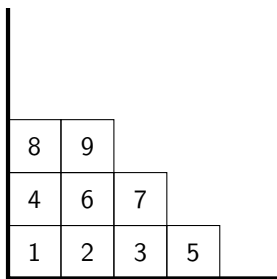
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recording tableau $Q(w)$

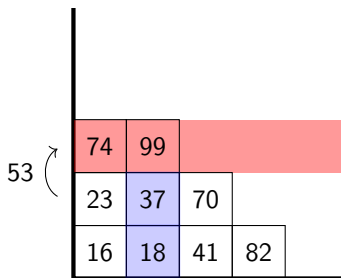
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Robinson-Schensted-Knuth algorithm — induction step

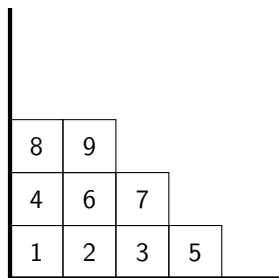
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Robinson-Schensted-Knuth algorithm — induction step



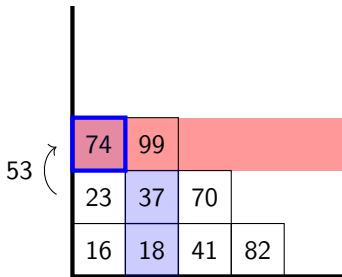
insertion tableau $P(w)$



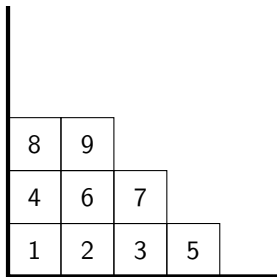
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Robinson-Schensted-Knuth algorithm — induction step



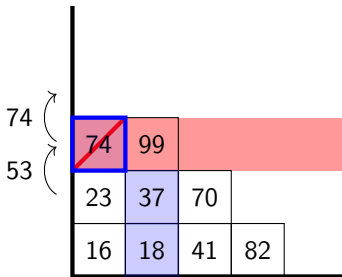
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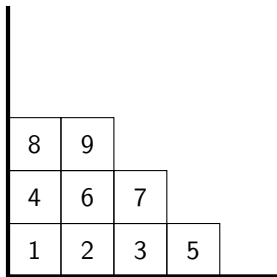
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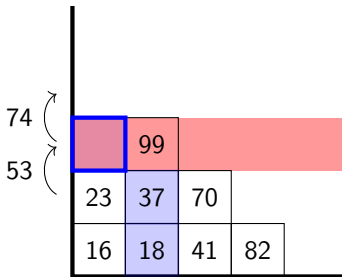
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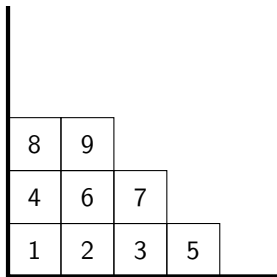
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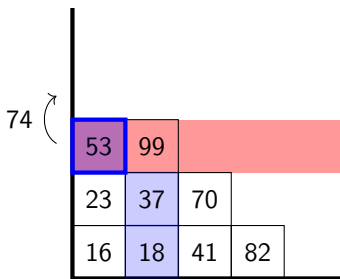
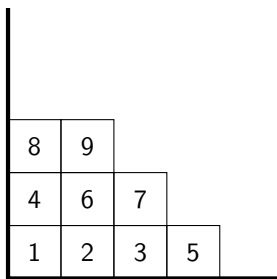
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recording tableau $Q(w)$

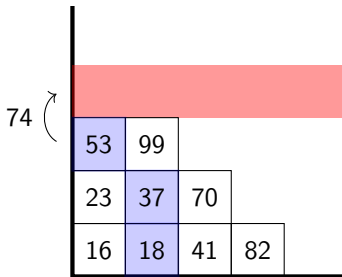
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Robinson-Schensted-Knuth algorithm — induction step

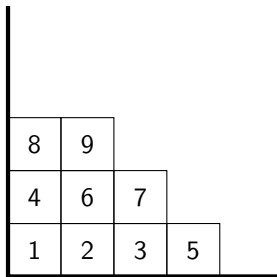
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Robinson-Schensted-Knuth algorithm — induction step



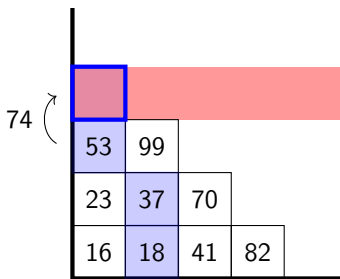
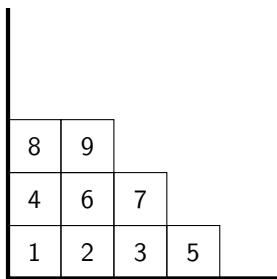
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Robinson-Schensted-Knuth algorithm — induction step

insertion tableau $P(w)$ recording tableau $Q(w)$

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Robinson-Schensted-Knuth algorithm — induction step

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Robinson-Schensted-Knuth algorithm — induction step

74			
53	99		
23	37	70	
16	18	41	82

insertion tableau $P(w)$

8	9		
4	6	7	
1	2	3	5

recording tableau $Q(w)$

$$w = (23, 53, 74, 16, 99, 70, 82, 37, 41, 18)$$

Robinson-Schensted-Knuth algorithm — induction step

74			
53	99		
23	37	70	
16	18	41	82

insertion tableau $P(w)$

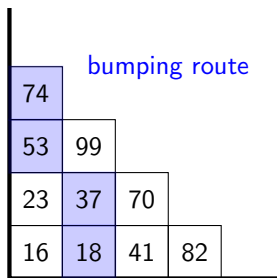
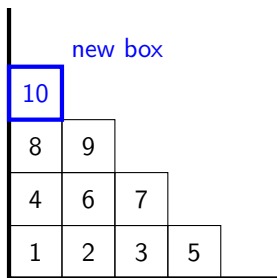
10			
8	9		
4	6	7	
1	2	3	5

new box

recording tableau $Q(w)$

$$w = (23, 53, 74, 16, 99, 70, 82, 37, 41, 18)$$

Robinson-Schensted-Knuth algorithm — induction step

insertion tableau $P(w)$ recording tableau $Q(w)$

$$w = (23, 53, 74, 16, 99, 70, 82, 37, 41, 18)$$

Robinson-Schensted-Knuth algorithm — induction step

74			
53	99		
23	37	70	
16	18	41	82

insertion tableau $P(w)$

10			
8	9		
4	6	7	
1	2	3	5

recording tableau $Q(w)$

$$w = (23, 53, 74, 16, 99, 70, 82, 37, 41, 18)$$

Robinson-Schensted-Knuth algorithm



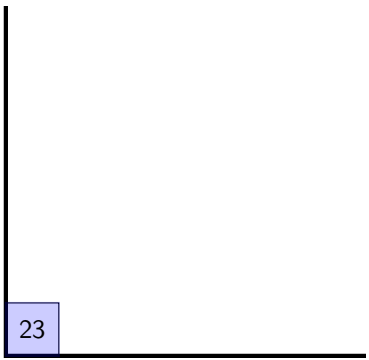
insertion tableau $P(w)$



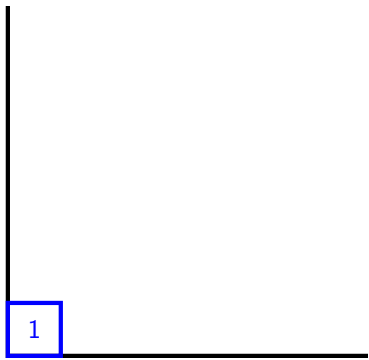
recording tableau $Q(w)$

$$w = \emptyset$$

Robinson-Schensted-Knuth algorithm



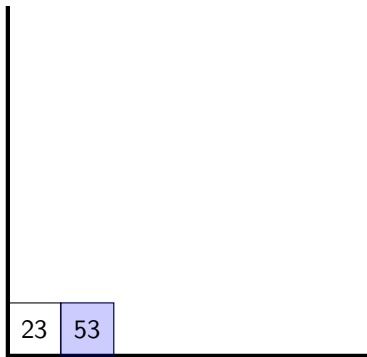
insertion tableau $P(w)$



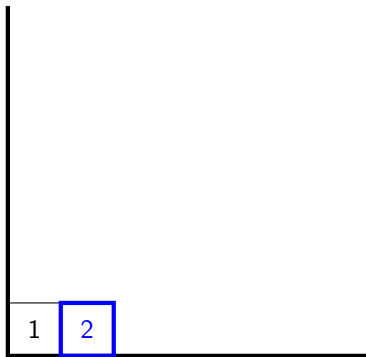
recording tableau $Q(w)$

$w = (23)$

Robinson-Schensted-Knuth algorithm



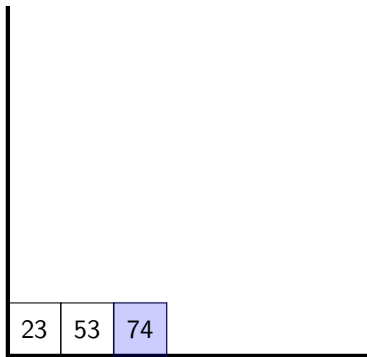
insertion tableau $P(w)$



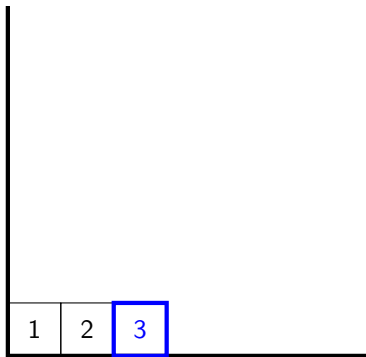
recording tableau $Q(w)$

$$w = (23, 53)$$

Robinson-Schensted-Knuth algorithm



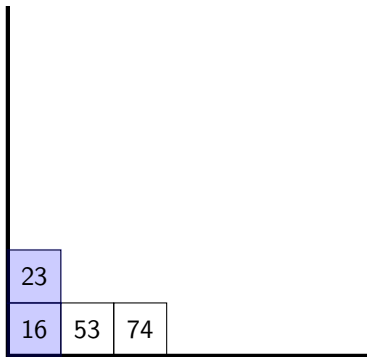
insertion tableau $P(w)$



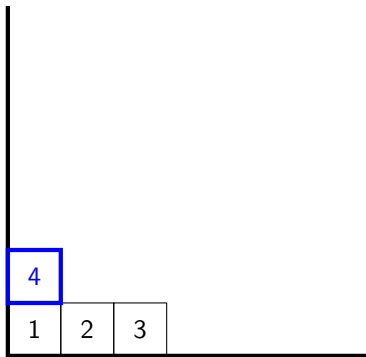
recording tableau $Q(w)$

$$w = (23, 53, 74)$$

Robinson-Schensted-Knuth algorithm



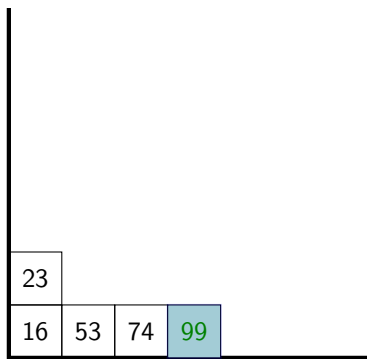
insertion tableau $P(w)$



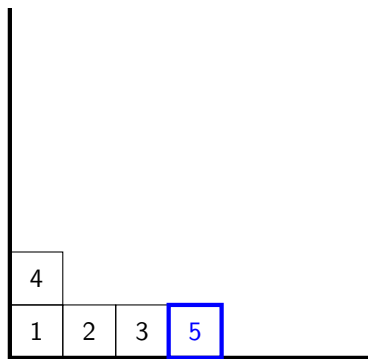
recording tableau $Q(w)$

$$w = (23, 53, 74, 16)$$

Robinson-Schensted-Knuth algorithm



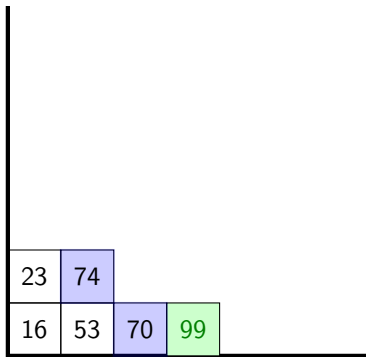
insertion tableau $P(w)$



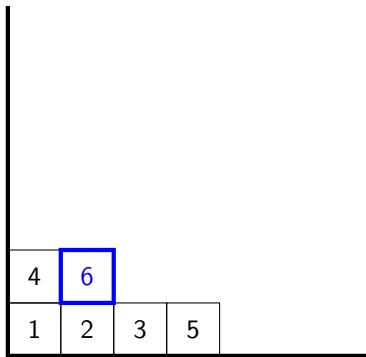
recording tableau $Q(w)$

$$w = (23, 53, 74, 16, 99)$$

Robinson-Schensted-Knuth algorithm



insertion tableau $P(w)$



recording tableau $Q(w)$

$$w = (23, 53, 74, 16, 99, 70)$$

Robinson-Schensted-Knuth algorithm

23	74	99	
16	53	70	82

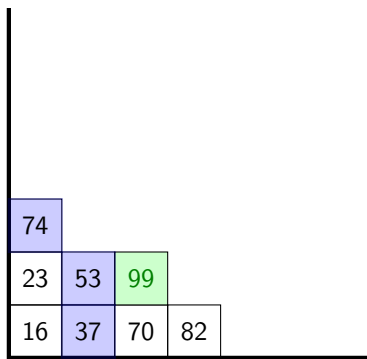
insertion tableau $P(w)$

4	6	7	
1	2	3	5

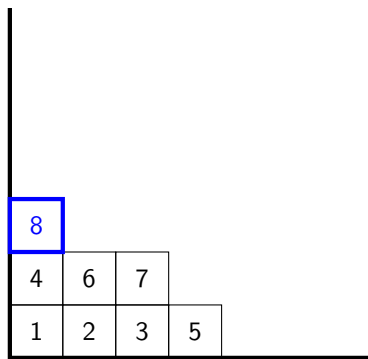
recording tableau $Q(w)$

$$w = (23, 53, 74, 16, 99, 70, 82)$$

Robinson-Schensted-Knuth algorithm



insertion tableau $P(w)$



recording tableau $Q(w)$

$$w = (23, 53, 74, 16, 99, 70, 82, 37)$$

Robinson-Schensted-Knuth algorithm

74	99		
23	53	70	
16	37	41	82

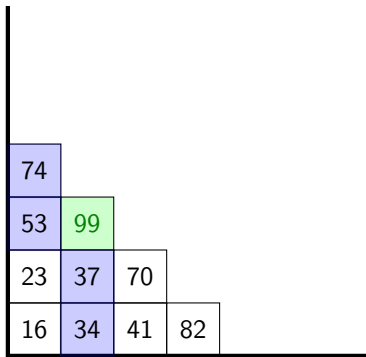
insertion tableau $P(w)$

8	9		
4	6	7	
1	2	3	5

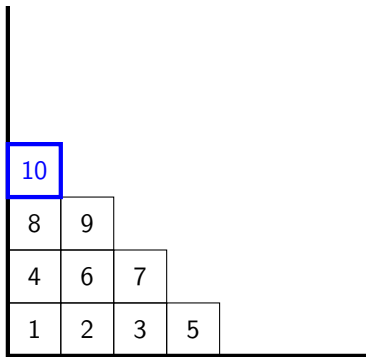
recording tableau $Q(w)$

$$w = (23, 53, 74, 16, 99, 70, 82, 37, 41)$$

Robinson-Schensted-Knuth algorithm



insertion tableau $P(w)$



recording tableau $Q(w)$

$$w = (23, 53, 74, 16, 99, 70, 82, 37, 41, 34)$$

Robinson-Schensted-Knuth algorithm

74			
53	99		
23	37	70	82
16	34	41	73

insertion tableau $P(w)$

10			
8	9		
4	6	7	11
1	2	3	5

recording tableau $Q(w)$

$$w = (23, 53, 74, 16, 99, 70, 82, 37, 41, 34, 73)$$

Robinson-Schensted-Knuth algorithm

74			
53			
23	99		
16	37	70	82
2	34	41	73

insertion tableau $P(w)$

12			
10			
8	9		
4	6	7	11
1	2	3	5

recording tableau $Q(w)$

$$w = (23, 53, 74, 16, 99, 70, 82, 37, 41, 34, 73, 2)$$

Robinson-Schensted-Knuth algorithm

74			
53	99		
23	37		
16	34	70	82
2	24	41	73

insertion tableau $P(w)$

12			
10	13		
8	9		
4	6	7	11
1	2	3	5

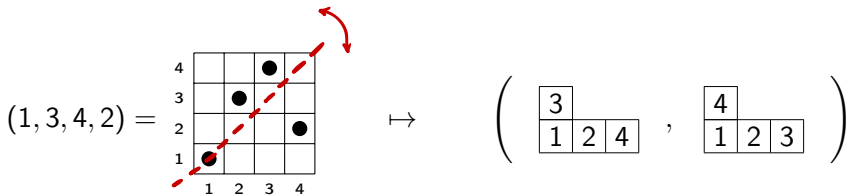
recording tableau $Q(w)$

$$w = (23, 53, 74, 16, 99, 70, 82, 37, 41, 34, 73, 2, 24)$$

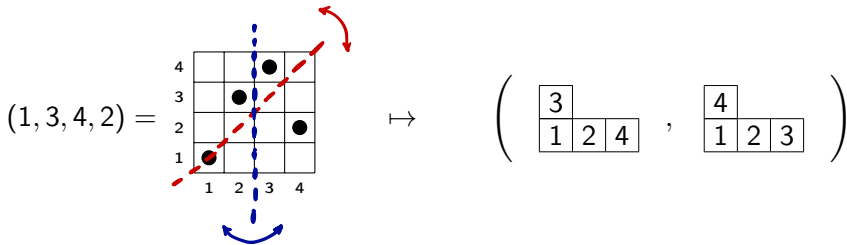
magic symmetries of RSK

$$(1, 3, 4, 2) = \begin{array}{c} 4 \\ 3 \\ 2 \\ 1 \end{array} \begin{array}{|c|c|c|c|} \hline & & \bullet & \\ \hline & \bullet & & \\ \hline & & & \bullet \\ \hline \bullet & & & \\ \hline \end{array} \quad \mapsto \quad \left(\begin{array}{|c|c|c|} \hline 3 & & \\ \hline 1 & 2 & 4 \\ \hline \end{array} , \begin{array}{|c|c|c|} \hline 4 & & \\ \hline 1 & 2 & 3 \\ \hline \end{array} \right)$$

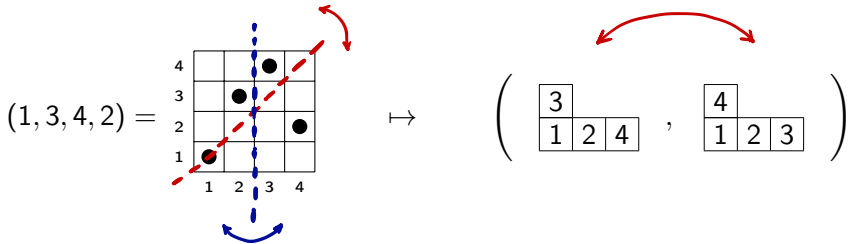
magic symmetries of RSK



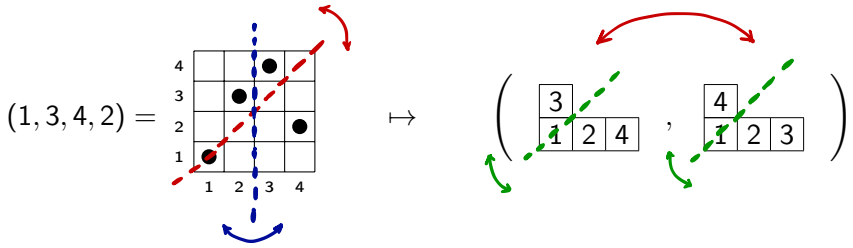
magic symmetries of RSK



magic symmetries of RSK



magic symmetries of RSK



magic symmetries of RSK

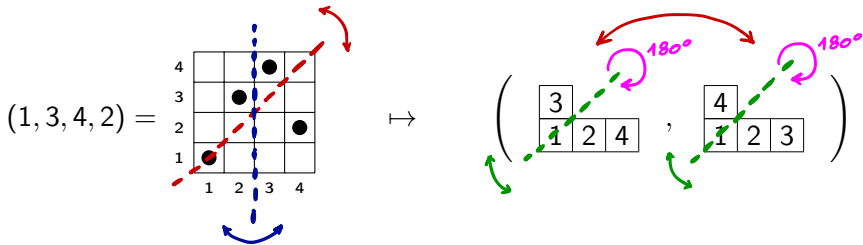


exhibit B: how it was created?

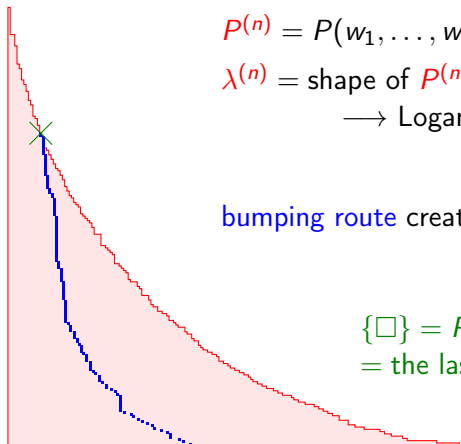
let w_1, \dots, w_n be independent random variables
 with the uniform distribution on $[0, 1]$

$0 \leq s \leq 1$

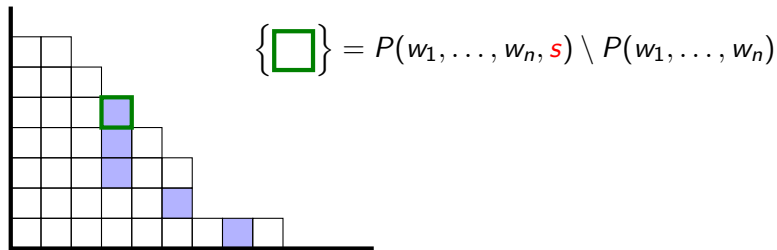
$P^{(n)} = P(w_1, \dots, w_n)$
 $\lambda^{(n)} = \text{shape of } P^{(n)}$
 → Logan, Shepp, Vershik, Kerov (1977)

bumping route created in the insertion $P^{(n)} \leftarrow s$
 (in this example $s = 0.2$)

$\{\square\} = P(w_1, \dots, w_n, s) \setminus P(w_1, \dots, w_n)$
 = the last box in the bumping route



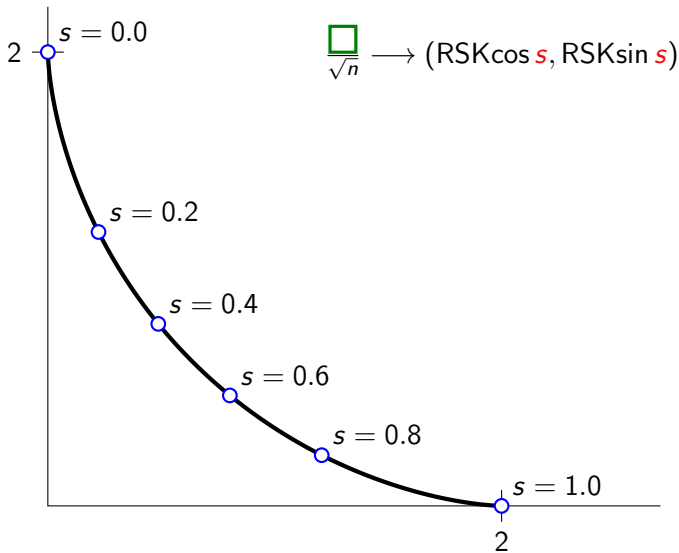
the end of the bumping route



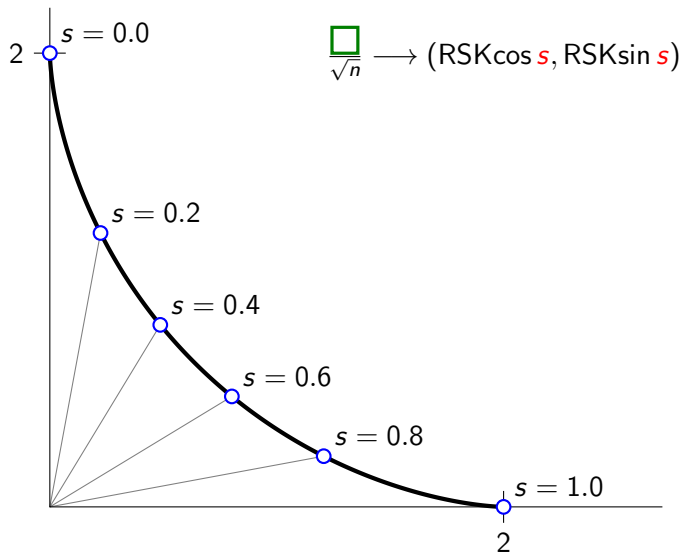
Theorem (Dan Romik, Piotr Śniady 2015)

$$\frac{\square}{\sqrt{n}} \xrightarrow[\text{in probability}]{n \rightarrow \infty} (\text{RSK}_{\cos s}, \text{RSK}_{\sin s})$$

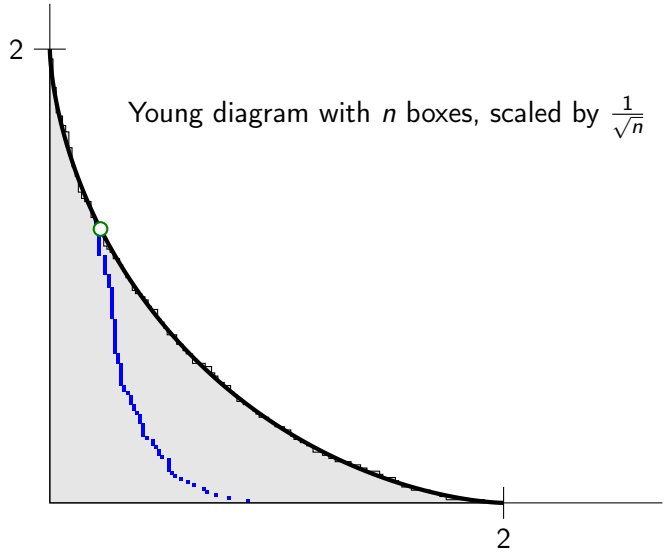
the end of the bumping route



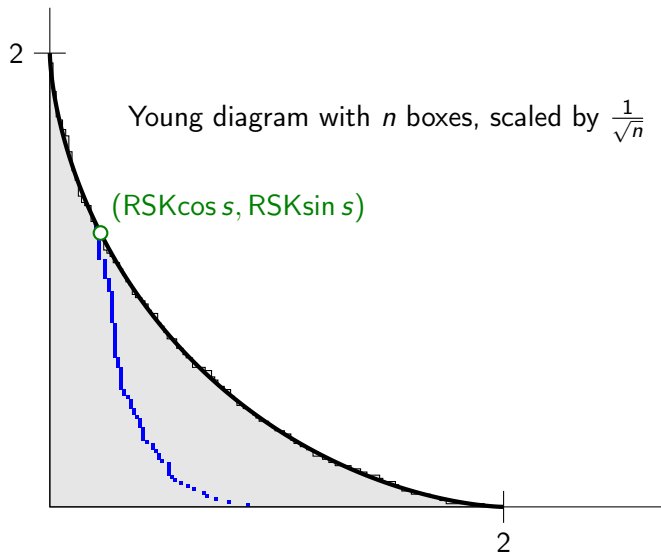
the end of the bumping route



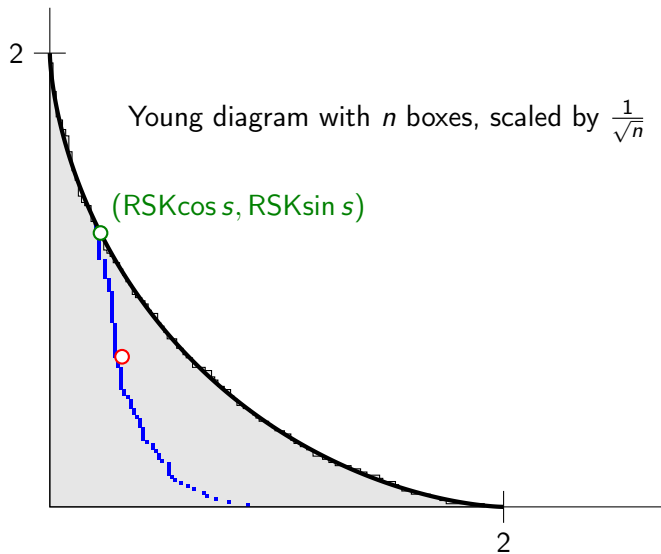
the bumping route



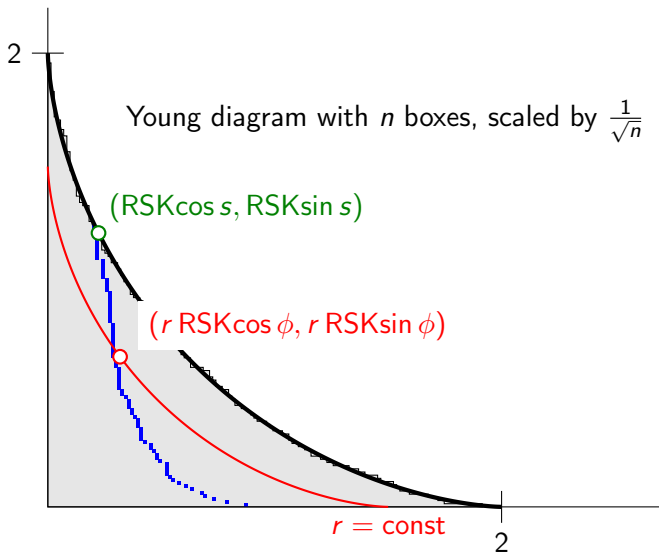
the bumping route



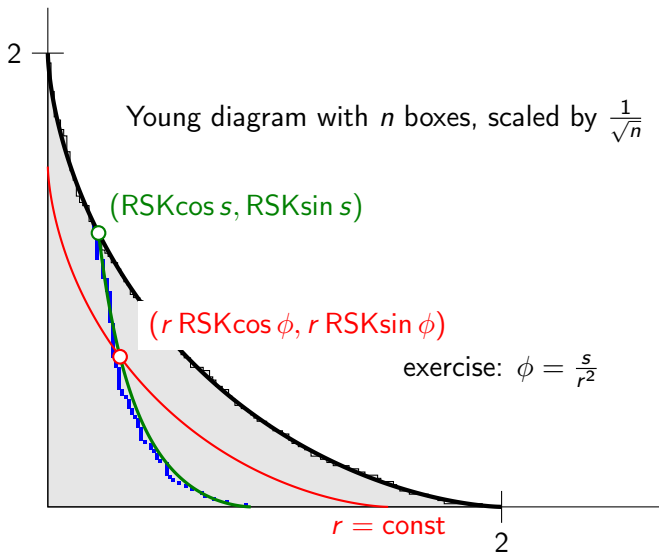
the bumping route



the bumping route



the bumping route



diffusion of a box in the insertion tableau $P(w)$

\rightarrow Mikołaj Marciniak (2022)

diffusion of a box in the insertion tableau $P(w)$

will this box ever reach the first column?

\longrightarrow Marciniak, Maślanka, Śniady 2021

hydrodynamics of the insertion tableau $P(w)$

representation theory of S_n

- representation:

$$\rho: S_n \rightarrow \text{End}(V)$$

V is finite dimensional

- irreducible representations,
- irreducible characters,

repres. theory of $S_\infty = \bigcup_{n \geq 1} S_n$

- representation:

$$\rho: S_\infty \rightarrow B(\mathcal{H})$$

\mathcal{H} is a Hilbert space

- factorial representations
→ operator algebras
- extremal characters,

Vershik, Kerov:

link between

- factorial representations of S_∞ ,
- RSK applied to random input,
- **random infinite tableaux**,

exhibit A
ooooo

repr. \rightarrow random diagrams
o

shape \leftrightarrow character
oooooooooooo

exhibit B
o

RSK
oooo

bumping routes
oooooo

S_{∞}
o●ooo

the end
oo

infinite version of RSK

8	13	18	32
6	9	12	23
4	5	7	19
1	2	3	10

jeu de taquin

start with (infinite) tableau

$$t = Q(w_1, w_2, \dots),$$

8	13	18	32
6	9	12	23
4	5	7	19
1	2	3	10

jeu de taquin

start with (infinite) tableau

$$t = Q(w_1, w_2, \dots),$$

① remove corner box,

8	13	18	32
6	9	12	23
4	5	7	19
	2	3	10

jeu de taquin

start with (infinite) tableau

$$t = Q(w_1, w_2, \dots),$$

① remove corner box,

8	13	18	32
6	9	12	23
4	5	7	19
	2	3	10

jeu de taquin

start with (infinite) tableau

$$t = Q(w_1, w_2, \dots),$$

- ① remove corner box,
- ② sliding,

8	13	18	32
6	9	12	23
4	5	7	19
2		3	10

jeu de taquin

start with (infinite) tableau

$$t = Q(w_1, w_2, \dots),$$

- ① remove corner box,
- ② sliding,

8	13	18	32
6	9	12	23
4	5	7	19
2	3		10

jeu de taquin

start with (infinite) tableau

$$t = Q(w_1, w_2, \dots),$$

- ① remove corner box,
- ② sliding,

8	13	18	32
6	9	12	23
4	5		19
2	3	7	10

jeu de taquin

start with (infinite) tableau
 $t = Q(w_1, w_2, \dots)$,

- ① remove corner box,
- ② sliding,

8	13	18	32
6	9		23
4	5	12	19
2	3	7	10

jeu de taquin

start with (infinite) tableau

$$t = Q(w_1, w_2, \dots),$$

- ① remove corner box,
- ② sliding,

8	13		32
6	9	18	23
4	5	12	19
2	3	7	10

jeu de taquin

start with (infinite) tableau

$$t = Q(w_1, w_2, \dots),$$

- ① remove corner box,
- ② sliding,

8	13	24	32
6	9	18	23
4	5	12	19
2	3	7	10

jeu de taquin

start with (infinite) tableau

$$t = Q(w_1, w_2, \dots),$$

- ① remove corner box,
- ② sliding,

8	13	24	32
6	9	18	23
4	5	12	19
2	3	7	10

jeu de taquin

start with (infinite) tableau

$$t = Q(w_1, w_2, \dots),$$

- ① remove corner box,
- ② sliding,

8	13	24	32
6	9	18	23
4	5	12	19
2	3	7	10

jeu de taquin

start with (infinite) tableau
 $t = Q(w_1, w_2, \dots)$,

- ① remove corner box,
- ② sliding,
- ③ subtract 1 from all boxes

7	12	23	31
5	8	17	22
3	4	11	18
1	2	6	9

jeu de taquin

start with (infinite) tableau
 $t = Q(w_1, w_2, \dots)$,

- ① remove corner box,
- ② sliding,
- ③ subtract 1 from all boxes

7	12	23	31
5	8	17	22
3	4	11	18
1	2	6	9

jeu de taquin

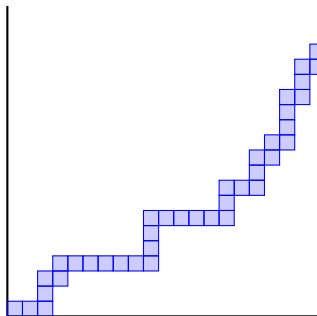
start with (infinite) tableau
 $t = Q(w_1, w_2, \dots)$,

- ① remove corner box,
- ② sliding,
- ③ subtract 1 from all boxes

output:

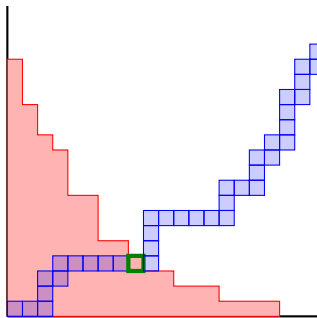
- new tableau = $Q(\cancel{w_1}, w_2, w_3, \dots)$,
- blue trajectory

trajectory of jeu de taquin has an asymptote



if $t = Q(w_1, w_2, \dots)$ is a random infinite tableau ...

trajectory of jeu de taquin has an asymptote

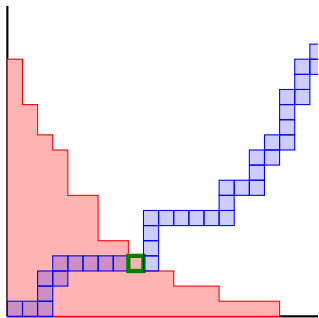


if $t = Q(w_1, w_2, \dots)$ is a random infinite tableau ...

$$\lambda^{(n)} = \{\text{boxes} \leq n\}$$



trajectory of jeu de taquin has an asymptote

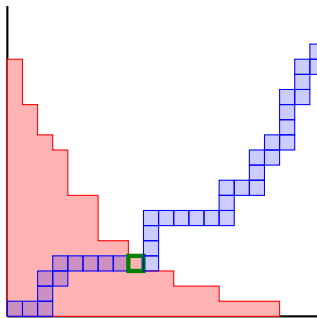


if $t = Q(w_1, w_2, \dots)$ is a random infinite tableau ...

$$\lambda^{(n)} = \{\text{boxes} \leq n\}$$

$$\{\square\} = Q(w_1, w_2, \dots, w_n) \setminus Q(w_2, \dots, w_n) =$$

trajectory of jeu de taquin has an asymptote

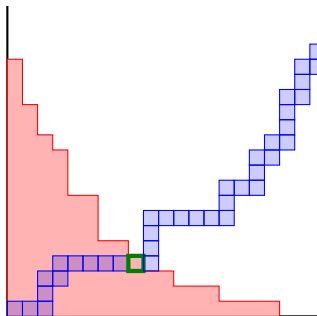


if $t = Q(w_1, w_2, \dots)$ is a random infinite tableau ...

$$\lambda^{(n)} = \{\text{boxes} \leq n\}$$

$$\left\{ \square \right\} = Q(w_1, w_2, \dots, w_n) \setminus Q(w_2, \dots, w_n) = \\
 Q(1 - w_n, \dots, 1 - w_1) \setminus Q(1 - w_n, \dots, 1 - w_2)$$

trajectory of jeu de taquin has an asymptote

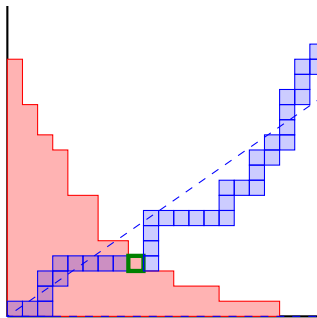


if $t = Q(w_1, w_2, \dots)$ is a random infinite tableau ...

$$\lambda^{(n)} = \{\text{boxes} \leq n\}$$

$$\begin{aligned}
 \left\{ \square \right\} &= Q(w_1, w_2, \dots, w_n) \setminus Q(w_2, \dots, w_n) = \\
 &Q(1 - w_n, \dots, 1 - w_1) \setminus Q(1 - w_n, \dots, 1 - w_2) \\
 &\approx \sqrt{n} (\text{RSKcos}(1 - w_1), \text{RSKsin}(1 - w_1))
 \end{aligned}$$

trajectory of jeu de taquin has an asymptote



if $t = Q(w_1, w_2, \dots)$ is a random infinite tableau ...

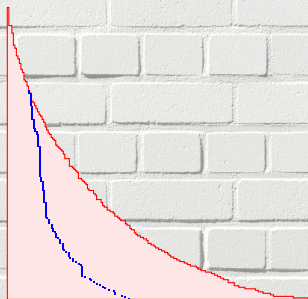
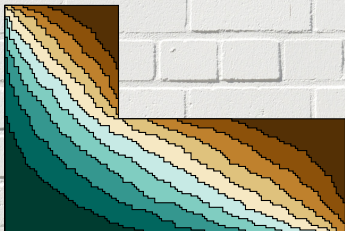
$$\lambda^{(n)} = \{\text{boxes} \leq n\}$$

$$\begin{aligned}
 \left\{ \square \right\} &= Q(w_1, w_2, \dots, w_n) \setminus Q(w_2, \dots, w_n) = \\
 &Q(1 - w_n, \dots, 1 - w_1) \setminus Q(1 - w_n, \dots, 1 - w_2) \\
 &\approx \sqrt{n} (\text{RSKcos}(1 - w_1), \text{RSKsin}(1 - w_1))
 \end{aligned}$$

jeu de taquin in action

\rightarrow Łukasz Maślanka, Piotr Śniady 2022

conclusions



asymptotic / visual viewpoint may give new questions,
interesting from the algebraic combinatorics viewpoint

exhibit A
ooooo

repr. → random diagrams
o

shape ↔ character
oooooooooooo

exhibit B
o

RSK
oooo

bumping routes
oooooo

S_{∞}
ooooo

the end
o●

some coauthors

Mikołaj Marciniak

Łukasz Maślanka

transparencies, references, homework available on
<http://psniady.impan.pl/fpsac>